



Oak Hill First School  
Year 1 Long Term Plan



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Science (CUSP)</b>	Seasonal changes and weather	Introduce animals including humans	Introduce plants including trees	Seasonal changes and weather	Everyday materials	Seasonal changes and weather
<b>History (CUSP)</b>		Changes within living memory		Lives of significant people		Lives of significant people
<b>Geography (CUSP)</b>	Locational knowledge – continents, oceans, UK, seas		Hot and cold locations - human and physical features		Mapping and fieldwork (Human and physical - location, environment, and pattern)	
<b>Art and Design (CUSP)</b>	Drawing (line and texture) Explore materials and tools for mark making.	Painting (colour and tone) Explore mark making with paint using primary colours.	Printmaking (line and pattern) Explore resist and relief block printing, negative stencils, and clay printing blocks.	Textiles (pattern and texture) Explore weaving with natural and manmade materials. Work with wax and oil crayon resist on fabric	3D (form and shape) Use natural material and manmade materials. Create plaster casts from clay impressions	Collage (texture) Explore the visual and tactile qualities of objects. Layer paper to build an image.
<b>Design &amp; Technology (CUSP)</b>	Mechanisms- How can you	Structures - How can you stop a	Food and Nutrition - How	Understanding materials - Can	Textiles - How can two squares of	Food and Nutrition - Why

**'Little seeds grow magnificent trees'.**

	make a picture move?	tower from toppling over?	does food affect your senses?	you build with bread?	fabric keep you warm?	are vegetables the best?
<b>Music</b>	Focus – Pitch  Compare high and low sounds.  Improvise vocal chants	Focus – Duration  Rhythmic patterns	Focus – Dynamics / Tempo  Pitch patterns	Focus – Singing  Performing songs for show	Focus – Timbre / Texture  Create musical sound effects in response to stimuli	Focus – Structure  Question and answer structure
<b>Computing</b>	COMMUNICATE Logging on Opening apps	COMMUNICATE Paint programme Use a paint package to present a piece of work and then add their name using text. (iPads and laptops)	CODE - Motion/ Events Beebots – Verbal and programming instructions Press Go on the Bee bot to run programme.	COLLECT Databases – Favourite Fairy Tale characters and organising characters into stories.	CODE - Draw Programme bee bots to draw simple shapes using pen holders.	CODE - Motion/Events Devising a simple route on a map from Redditch to London for the Beebot to follow. Debugging.
<b>E-Safety</b>	CONNECT Unit 1:1 rule writer	CONNECT Unit 1.2 We are kind and thoughtful	CONNECT Unit 1:3 We are responsible internet and device users	CONNECT Unit 1:4 We are information protectors.	CONNECT Unit 1:5 We are good digital citizens.	CONNECT Unit 1:6 We are responsible gamers
<b>R.E.</b> Worcestershire Agreed	1.2	1.1	1.10	1.7	1.7	1.9

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<p>Syllabus 2020–2025</p> <p>Understand beliefs and teachings.</p> <p>Understand practices and lifestyles.</p> <p>Understand how beliefs are conveyed.</p> <p>Understand values</p>	<p>Who do Christians say made the world?</p> <p>Creation story – Genesis</p>	<p>What do Christians believe God is like?</p>	<p>What does it mean to belong to a faith community?</p>	<p>Who is Jewish and how do they live?</p>	<p>Who is Jewish and how do they live?</p>	<p>How should we care for the world and for others, and why does it matter?</p>
<p><b>PSHE and Relationship Education</b></p>	<p>Being Me in my World</p>	<p>Celebrating Difference</p>	<p>Healthy Me</p>	<p>Understanding behaviours</p>	<p>Relationships</p>	<p>Changing Me</p>
<p><b>P.E.</b></p>	<p>DEVELOP PRACTICAL SKILLS IN ORDER TO PARTICIPATE, COMPETE AND LEAD A HEALTHY LIFESTYLE</p> <p>Outdoor Games- Ball skills (COACH)</p> <p>Indoor Dance- Fairy tale</p>	<p>DEVELOP PRACTICAL SKILLS IN ORDER TO PARTICIPATE, COMPETE AND LEAD A HEALTHY LIFESTYLE</p> <p>Outdoor Games – Ball skills (continued)</p> <p>Indoor Gymnastic (COACH)</p>	<p>DEVELOP PRACTICAL SKILLS IN ORDER TO PARTICIPATE, COMPETE AND LEAD A HEALTHY LIFESTYLE</p> <p>Outdoor Games – Football FUNDamentals (COACH)</p> <p>Indoor Dance - Winter</p>	<p>DEVELOP PRACTICAL SKILLS IN ORDER TO PARTICIPATE, COMPETE AND LEAD A HEALTHY LIFESTYLE</p> <p>Outdoor Games – Kwik Cricket</p> <p>Indoor Fitness- Pirates</p>	<p>DEVELOP PRACTICAL SKILLS IN ORDER TO PARTICIPATE, COMPETE AND LEAD A HEALTHY LIFESTYLE</p> <p>Outdoor Athletics – sports day prep</p> <p>Indoor Gymnastics</p>	<p>DEVELOP PRACTICAL SKILLS IN ORDER TO PARTICIPATE, COMPETE AND LEAD A HEALTHY LIFESTYLE</p> <p>Outdoor Games - Tennis</p> <p>Indoor Fitness - Jungle yoga</p>

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<p><b>English Writing (CUSP)</b></p>	<p>Poetry: refuge and black history</p> <p>Setting descriptions</p>	<p>Stories with familiar settings</p> <p>Instructional writing</p> <p>Shape poems and calligrams</p>	<p>Recount from personal experience</p> <p>Informal letters</p> <p>Poetry on a theme (nature)</p>	<p>Stories with familiar settings</p> <p>Recount from personal experience</p>	<p>Poetry (Pattern and rhyme)</p> <p>Enrichment</p> <p>Informal letters</p> <p>Setting descriptions</p>	<p>Poetry on a theme (nature)</p> <p>Enrichment</p> <p>Instructional writing</p>
<p><b>English Reading (CUSP)</b></p>	<p>Beegu</p> <p>Where the Wild Things Are</p>	<p>The Storm Whale</p> <p>The Owl and the Pussy Cat</p> <p>The Boy who Cried Wolf</p>	<p>The Tale of Peter Rabbit</p> <p>Look Up!</p>	<p>Here We Are</p> <p>Chocolate Cake</p>	<p>There's a Rang-Tan in My Bedroom</p> <p>And tango makes three</p>	<p>The Lion Inside</p> <p>The Hare and the Tortoise</p> <p>The Proudest Blue</p>
<p><b>Maths (Maths No Problem)</b></p>	<p>Number and Place Value – numbers to 10</p>	<p>Number and Place Value – numbers to 10</p> <p>Number and Place Value – Number bonds</p> <p>Addition – addition within 10</p>	<p>Subtraction – subtraction within 10</p> <p>Geometry – Properties of Shapes: Shapes and Patterns</p> <p>Measures –</p>	<p>Addition – addition within 20</p> <p>Number and place value - numbers to 40</p>	<p>Number and place value - numbers to 40</p> <p>Multiplication</p> <p>Division</p> <p>Measures – Money</p>	<p>Fractions</p> <p>Number and place value – numbers to 100</p> <p>Measures - Time</p> <p>Measures – Length and height</p>

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			Volume and capacity			
			Number and Place Value – numbers to 20			
<b>Continuous Provision</b>	<p>Science- Seasons, weather</p> <p>Art- Primary and secondary colours</p> <p>Computing- E safety</p> <p>History- timeline to shown significant people and events studied so far.</p> <p>Geography- maps of local area, UK, world, Hot and Cold Areas of the World</p> <p>PE- climbing wall, daily mile, breaktime equipment.</p> <p>Maths- measurement (length, time inc. days and months, capacity, volume, temperature)</p> <p>Reading/ Writing- read and spell tricky/ key words, days of the week, months of the year.</p> <p>Reading - Poems and rhymes</p>					

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